





## Year 6 Curriculum Map

At Hunslet Moor Primary we are determined that every child...

is a confident and competent reader and communicator
has the knowledge they need for future success
is enriched through meaningful experiences
has aspirations, inspiration and the attributes to be a responsible citizen

## **Curriculum Aims**

- To develop all children as confident and competent readers and communicators
- To ensure all children acquire the knowledge they need to achieve future success regardless of their starting points
- To provide enriching experiences to excite children's curiosity & widen their knowledge & understanding of the world around them
- To raise aspirations and inspire all children to develop the skills, character and attributes to be responsible citizens

Subject	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Enriching Experiences	Viking Workshop	Micro Bit – Sensing workshop	Japanese Immersion Day	Volcano Making	Expl	orer
Geography & History	History Traders and Raiders Vikings (793-1066AD) and Anglo Saxons (410-1066AD)		<u>Geography</u> Extreme Earth - Earthquakes and Volcanoes		<u>Geography</u> Frozen Planet - Polar Regions	<u>History</u> Arabian Nights Islamic Civilisations (AD900)
Art and DT	Art movement: Post- Impressionism Artist: Various Artists (See LTP) Colour Theory, Sketchbook focus/Painting	Electrical Alarm Systems for a castle/fort	Artist: Vincent Van Gogh Progression through time and movements. Artwork Study: Various throughout artists life. Drawing/Collage	Food Technology	Art movement: Post- Impressionism Artist: Vincent Van Gogh Artwork: Fourteen Sunflowers in a Vase Painting	Automata Toy

Computing	Communication	Sensing	Variables in Games	Induction to spreadsheets	Web Page Creation	3D Modelling
Maths	Place value Four operations	Fractions  Measurement- Converting Units	Ratio and scaling  Algebra  Fractions, decimals and  percentages	Perimeter, area and volume Statistics	Properties of Shape Geometry- position and direction	Themed Projects, Consolidation & problem solving
Writing genres/ key text	Recount of Norse Myth (3 weeks )  'Viking Boy'- Tony Bradman (3 weeks) Character Description  Non-fiction- Information text- Viking life (3 weeks)  'Viking Boy'- Tony Bradman Setting description (3 weeks)		'Kensuke's Kingdom' by Michael Murpurgo (see circles planning book for support)  - Diary Entry (3 weeks  - Newspaper report (3 weeks)  'Kintaro'- recount of Japanese Traditional Tale (3 weeks) Instructional leaflet - how to survive on a desert island (3 weeks)		· '	The Golden Horseman of Baghdad by Saviour Pirotta  - Persuasive letter- asking to be let out of jail (3 weeks)  - Setting Description- the fire (3 weeks)
Reading for Meaning/key texts	Viking Boy- Tony Bradman (3 weeks) Non Fiction - Viking Britain and Jorvik, Ivar the Boneless and the Vikings (3 weeks) Norse Myths by Alex Frith & Louie Stowell (2 weeks)  Beowulf POETRY: (3 weeks)		Kensuke's Kingdom by Michael Murpurgo (3 weeks) Japan texts (Tokyo and Manga) - (non fiction) (2 weeks) Kintaro (fiction) (1 week) The Great Plague (explanatory text/historical narrative/information text) (1 week) Wolf Pack (explanatory text/narrative/information text/legend/pictorial) (1 week) Golden Dreams (SAT) (1 week) The Listeners Walter De La Mare (1 week)		Willaim Gill (2 weeks)	The Golden Horseman of Baghdad by Saviour Pirotta (3 weeks) Early Islamic Civilisation (Non Fiction) (3 weeks)
Spanish (MFL)	Welcome to school	My local area, your local area	Family Tree and Faces	Face and Body parts	I don't feel well and Walking through the jungle	Weather and ice-cream

Music	Artforms	Artforms	Artforms	Artforms	Artforms	Artforms
Physical Education	Indoor: Dance Outdoor: Cricket		Indoor: Gymnastics Outdoor:Tag Rugby		Outdoor: Athletics Outdoor 2: BAdminton	
PSHE	Being Me In My World	Celebrating Difference	Dreams and Goals	Healthy Me	Relationships	Changing Me
RE	CU2.2 How do Sikhs symbolize their commitment?		CU2.6 What do Christians believe about old and new covenants?		CU2.3 What values do people live by?	FU2.13 Why are rites of passage important?
Science	Light	Electricity	Classifying living things	Evolution and inheritance		Healthy bodies